

PLATOON #1

French Late-War Reinforced Platoon
Battle of the Bulge

OFFICER

First Lieutenant (Armies of France and the Allies page 11) **Regular** 75

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|---------------------|-------|-------|-----|---------|
| 1 | First Lieutenant | | | | |
| | with Pistol | | | | Assault |
| | with Submachine gun | | | | Assault |
| | with Rifle | | | | |

INFANTRY SQUADS

Late-War Regular Infantry Squad (Armies of France and the Allies page 105) **Regular** 74

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-----------------------------------|-------|-------|-----|----------|
| 4 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with BAR Automatic rifle | 30" | 2 | n/a | |
| | Stubborn | | | | Stubborn |

Late-War Regular Infantry Squad (Armies of France and the Allies page 105) **Regular** 74

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-----------------------------------|-------|-------|-----|----------|
| 4 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with BAR Automatic rifle | 30" | 2 | n/a | |
| | Stubborn | | | | Stubborn |

MEDIC

Medic (Armies of France and the Allies page 11) **Regular** 23

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-------------|-------|-------|-----|---------|
| 1 | Medic | | | | |
| | with Pistol | | | | Assault |

FORWARD OBSERVER

Forward Observer (Artillery) (Armies of France and the Allies page 11) **Regular** 100

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|----------------------------|-------|-------|-----|---------|
| 1 | Artillery Forward Observer | | | | |
| | with Rifle | | | | |
| | with Pistol | | | | Assault |
| | with Submachine gun | | | | Assault |

INFANTRY

Late-War Regular Infantry Squad (Armies of France and the Allies page 105) **Regular** 74

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-----------------------------------|-------|-------|-----|----------|
| 4 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with BAR Automatic rifle | 30" | 2 | n/a | |
| | Stubborn | | | | Stubborn |

Late-War Regular Infantry Squad (Armies of France and the Allies page 105) **Regular** 100

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|---|-------|-------|-----|----------|
| 5 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with Light Machine gun (requires loader) | 36" | 4 | n/a | |
| | Stubborn | | | | Stubborn |

MACHINE GUN

Machine Gun team (Armies of France and the Allies page 16) **Regular** 53

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|--------------------|-------|-------|-----|---------------------|
| 1 | Medium Machine gun | 36" | 5 | n/a | Team (3 men), Fixed |
| | Stubborn | | | | Stubborn |

MORTAR

Medium Mortar team (Armies of France and the Allies page 18) **Regular** 63

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|---------------|---------|-------|-----|---|
| 1 | Medium Mortar | 12"-60" | 1 | HE | Team (3 men), Fixed, Indirect fire, HE (2") |
| 1 | Spotter | | | | Spotter |

ANTI-TANK

Bazooka team (Armies of France and the Allies page 28)

Regular

62

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|--------------------------|-------|-------|-----|---|
| 1 | Bazooka team Stubborn | 24" | 1 | +5 | Team (2 men), Shaped Charge Stubborn |

SPECIAL RULES

Assault

(p66) This weapon suffers no penalty 'to hit' when moving and shooting. In addition, infantry models armed with an assault weapon count as tough fighters (page 91). When a tough fighter scores a casualty in close quarters against infantry or artillery, it can immediately make a second damage roll.

Fixed

(p68) When given Advance order, fixed weapons can rotate on the spot suffering a -1 to-hit penalty. Non-artillery Fixed can move normal 12" when given Run order.

HE (2")

(p68) PEN: +2, PIN: D3 (D6 if in building) - Infantry and artillery can go *down* to halve the hits taken

Indirect fire

(p71)

Shaped Charge

(p73) Never suffer the -1 penetration modifier for firing at long range.

Spotter

Spotters rules on page 71. Inexperienced Spotters cannot spot for inexperienced indirect fire weapon. Errata: Note that spotters are always ignored for the purpose of victory conditions (e.g. they cannot capture/control/hold objectives and areas of the table, move out of the table to score points, etc).

Stubborn

(p91) If forced to take a morale check, they ignore negative morale modifiers from pin markers. Remember that order tests are not morale checks.

Team (2 men)

(p73) A Team weapon shoots at full effectiveness so long as there are at least two men to serve it. If only one man remains then the weapon suffers a -1 to hit penalty, and (p42) -1 penalty to its morale. For squad-based team weapons, loader must remain within 1" or weapon suffers the -1 to-hit penalty.

Team (3 men)

(p73) A Team weapon shoots at full effectiveness so long as there are at least two men to serve it. If only one man remains then the weapon suffers a -1 to hit penalty, and (p42) -1 penalty to its morale. For squad-based team weapons, loader must remain within 1" or weapon suffers the -1 to-hit penalty.

Pick List

| | |
|--|----|
| French Artillery Forward Observer | 1 |
| French Bazooka team | 1 |
| French First Lieutenant | 1 |
| French Infantry with BAR Automatic rifle | 3 |
| French Infantry with Light Machine gun (requires loader) | 1 |
| French Infantry with Rifle | 17 |
| French Medic | 1 |
| French Medium Machine gun | 1 |
| French Medium Mortar | 1 |
| French NCO with Submachine gun | 4 |
| French Spotter | 1 |

First Lieutenant

Armies of France and the Allies page 11

REGULAR

75
POINTS

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|---------------------|-------|-------|-----|---------|
| 1 | First Lieutenant | | | | |
| | with Pistol | 6" | 1 | n/a | Assault |
| | with Submachine gun | 12" | 2 | n/a | Assault |
| | with Rifle | 24" | 1 | n/a | |

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Platoon #1

Late-War Regular Infantry Squad

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REGULAR

74
POINTS

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-----------------------------------|-------|-------|-----|----------|
| 4 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with BAR Automatic rifle | 30" | 2 | n/a | |
| | Stubborn | | | | Stubborn |

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Platoon #1

Late-War Regular Infantry Squad

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REGULAR

74
POINTS

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-----------------------------------|-------|-------|-----|----------|
| 4 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with BAR Automatic rifle | 30" | 2 | n/a | |
| | Stubborn | | | | Stubborn |

French Late-War Reinforced Platoon Battle of the Bulge

Platoon #1

Medic

Armies of France and the Allies page 11

REGULAR

23
POINTS

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-------------|-------|-------|-----|---------|
| 1 | Medic | | | | |
| | with Pistol | 6" | 1 | n/a | Assault |

French Late-War Reinforced Platoon Battle of the Bulge

Platoon #1

Forward Observer (Artillery)

100
POINTS

Armies of France and the Allies page 11

REGULAR

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|----------------------------|-------|-------|-----|---------|
| 1 | Artillery Forward Observer | | | | |
| | with Rifle | 24" | 1 | n/a | |
| | with Pistol | 6" | 1 | n/a | Assault |
| | with Submachine gun | 12" | 2 | n/a | Assault |

French Late-War Reinforced Platoon Battle of the Bulge

Platoon #1

Late-War Regular Infantry Squad

74
POINTS

Armies of France and the Allies page 105

REGULAR

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|-----------------------------------|-------|-------|-----|----------|
| 4 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with BAR Automatic rifle | 30" | 2 | n/a | |
| | Stubborn | | | | Stubborn |

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Platoon #1

Late-War Regular Infantry Squad

100
POINTS

Armies of France and the Allies page 105

REGULAR

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|---|-------|-------|-----|----------|
| 5 | Infantry with Rifle | 24" | 1 | n/a | |
| 1 | NCO with Submachine gun | 12" | 2 | n/a | Assault |
| 1 | Infantry with Light Machine gun (requires loader) | 36" | 4 | n/a | |
| | Stubborn | | | | Stubborn |

French Late-War Reinforced Platoon Battle of the Bulge

Platoon #1

Machine Gun team

53
POINTS

Armies of France and the Allies page 16

REGULAR

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|--------------------|-------|-------|-----|---------------------|
| 1 | Medium Machine gun | 36" | 5 | n/a | Team (3 men), Fixed |
| | Stubborn | | | | Stubborn |

French Late-War Reinforced Platoon Battle of the Bulge

Platoon #1

Medium Mortar team

63
POINTS

Armies of France and the Allies page 18

REGULAR

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|---------------|---------|-------|-----|---|
| 1 | Medium Mortar | 12"-60" | 1 | HE | Team (3 men), Fixed, Indirect fire, HE (2") |
| | Spotter | | | | Spotter |
| | Stubborn | | | | Stubborn |

French Late-War Reinforced Platoon Battle of the Bulge

Platoon #1

Bazooka team

62
POINTS

Armies of France and the Allies page 28

REGULAR

| Qty | Weapons | Range | Shots | Pen | Special |
|-----|--------------|-------|-------|-----|-----------------------------|
| 1 | Bazooka team | 24" | 1 | +5 | Team (2 men), Shaped Charge |
| | Stubborn | | | | Stubborn |

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