

PLATOON #1

SAS Early Reinforced Platoon (Special Forces)
Western Desert

OFFICER

Captain (SAS) (Western Desert page 135)

Veteran

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Qty	Weapons	Range	Shots	Pen	Special
1	Captain with Rifle SAS team				Tough fighters, Stubborn, Behind enemy lines, Tank hunters
1	Infantry with Rifle One man designated as the team medic	24"	1	n/a	Team medic

INFANTRY SQUADS

SAS Infantry Section (Western Desert page 136)

Veteran

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Qty	Weapons	Range	Shots	Pen	Special
1	Infantry with Rifle SAS team	24"	1	n/a	Tough fighters, Stubborn, Behind enemy lines, Tank hunters
1	NCO with Submachine gun	12"	2	n/a	Assault
3	Infantry with Submachine gun	12"	2	n/a	Assault
1	Infantry with Light Machine gun (requires loader)	36"	4	n/a	

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Veteran

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Qty	Weapons	Range	Shots	Pen	Special
	SAS team				Tough fighters, Stubborn, Behind enemy lines, Tank hunters
1	NCO with Submachine gun	12"	2	n/a	Assault
3	Infantry with Submachine gun	12"	2	n/a	Assault

INFANTRY

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Veteran

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Qty	Weapons	Range	Shots	Pen	Special
3	Infantry with Rifle SAS team	24"	1	n/a	Tough fighters, Stubborn, Behind enemy lines, Tank hunters
1	NCO with Submachine gun	12"	2	n/a	Assault

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Veteran

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Qty	Weapons	Range	Shots	Pen	Special
1	NCO with Rifle	24"	1	n/a	
3	Infantry with Rifle SAS team	24"	1	n/a	Tough fighters, Stubborn, Behind enemy lines, Tank hunters

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Veteran

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Qty	Weapons	Range	Shots	Pen	Special
1	NCO with Rifle	24"	1	n/a	
1	Infantry with Rifle SAS team	24"	1	n/a	Tough fighters, Stubborn, Behind enemy lines, Tank hunters
2	Infantry with Submachine gun	12"	2	n/a	Assault

SPECIAL RULES

Assault

(p66) This weapon suffers no penalty 'to hit' when moving and shooting. In addition, infantry models armed with an assault weapon count as tough fighters (page 91). When a tough fighter scores a casualty in close quarters against infantry or artillery, it can immediately make a second damage roll.

Behind enemy lines

When Outflanking, ignore the -1 modifier to the Order test for coming onto the table

Stubborn

(p91) If forced to take a morale check, they ignore negative morale modifiers from pin markers. Remember that order tests are not morale checks.

Tank hunters

(p91) If a tank hunter unit wins an assault and scores damage against an armoured vehicle, the effect is resolved on the Damage Result table as for a normal anti-tank penetration rather than as for superficial damage.

Team medic

While the appointed team medic model is in the unit, he may use the medic special rule on any member of the team, including himself, and is not subject to the Geneva Convention rules.

Tough Fighters

(p91) When a tough fighter scores a casualty in close quarters against infantry or artillery, it can immediately make a second damage roll.

Pick List

British Captain	1
British Infantry with Light Machine gun (requires loader)	1
British Infantry with Rifle	9
British Infantry with Submachine gun	8
British NCO with Rifle	2
British NCO with Submachine gun	3

Captain (SAS)

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POINTS

VETERAN

Qty	Weapons	Range	Shots	Pen	Special
1	Captain with Rifle	24"	1	n/a	
	SAS team				Tough fighters, Stubborn, Behind enemy lines, Tank hunters
1	Infantry with Rifle	24"	1	n/a	
	One man designated as the team medic				Team medic
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POINTS

VETERAN



Qty	Weapons	Range	Shots	Pen	Special
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3	Infantry with Submachine gun	12"	2	n/a	Assault
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POINTS

VETERAN



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POINTS

VETERAN



Qty	Weapons	Range	Shots	Pen	Special
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	SAS team				Tough fighters, Stubborn, Behind enemy lines, Tank hunters
1	NCO with Submachine gun	12"	2	n/a	Assault
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VETERAN



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VETERAN



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