

PLATOON #1

The Battle of France 1940
OWA Escalation 2023 - Rob Golder - French

OFFICER							
First Lieutenant (Armies of France and the Allies page 11)						Regular	85
Qty	Weapons	Range	Shots	Pen	Special		
1	First Lieutenant with Pistol				Assault		
	with Submachine gun				Assault		
	with Rifle						
1	Infantry (equipped as modeled)		-	-			
INFANTRY SQUADS							
Regular Infantry Section (Armies of France and the Allies page 13) full strength						Regular	130
Qty	Weapons	Range	Shots	Pen	Special		
1	NCO with Rifle	24"	1	n/a			
9	Infantry with Rifle	24"	1	n/a			
1	Infantry with Light Machine gun (requires loader)	36"	4	n/a			
Regular Infantry Section (Armies of France and the Allies page 13) full strength						Regular	130
Qty	Weapons	Range	Shots	Pen	Special		
1	NCO with Rifle	24"	1	n/a			
9	Infantry with Rifle	24"	1	n/a			
1	Infantry with Light Machine gun (requires loader)	36"	4	n/a			
INFANTRY							
Regular Infantry Section (Armies of France and the Allies page 13) full strength						Regular	150
Qty	Weapons	Range	Shots	Pen	Special		
1	NCO with Rifle	24"	1	n/a			
8	Infantry with Rifle	24"	1	n/a			
1	Infantry with Light Machine gun (requires loader)	36"	4	n/a			
1	Infantry with Rifle/VB launcher	6"-18"	1	HE	Indirect Fire, HE (1")		
Groupe Franc/SES/GIA Veteran Infantry Section (Armies of France and the Allies page 14)						Veteran	107
Qty	Weapons	Range	Shots	Pen	Special		
1	NCO with Submachine gun	12"	2	n/a	Assault		
3	Infantry with Submachine gun	12"	2	n/a	Assault		
	Entire squad equipped with anti-tank grenades				Tank hunters		
1	Infantry with Rifle/VB launcher	6"-18"	1	HE	Indirect Fire, HE (1")		
MACHINE GUN							
Machine Gun team (Armies of France and the Allies page 16)						Regular	50
Qty	Weapons	Range	Shots	Pen	Special		
1	Medium Machine gun	36"	5	n/a	Team (3 men), Fixed		
ANTI-TANK							
Boys Anti-tank Rifle team (Armies of France and the Allies page 17)						Regular	30
Qty	Weapons	Range	Shots	Pen	Special		
1	Boys anti-tank rifle	36"	1	+2			
MORTAR							
Medium Mortar team (Armies of France and the Allies page 18)						Inexperienced	35
Qty	Weapons	Range	Shots	Pen	Special		
1	Medium Mortar	12"-60"	1	HE	Team (3 men), Fixed, Indirect fire, HE (2")		
ARTILLERY							
Free Medium Anti-tank Gun (Armies of France and the Allies page 20)						Regular	0
Qty	Weapons	Range	Shots	Pen	Special		
1	Medium anti-tank gun	60"	1	+5	Team (3 men), Gun shield, Fixed, HE (1")		
TOWS							
Laffly S15 six-wheeled tractor (Armies of France and the Allies page 31)						Regular	40
Qty	Vehicle	Type	Trans	DV	Pen	Special	
1	Laffly S15 six-wheeled tractor	Wheeled	5	6+			
	Tow: Light howitzer, light or medium anti-tank gun, light or heavy anti-aircraft gun						
	0				+0		

Pintle-mounted MMG 36" 5 n/a 360 degree arc, Flak

ARMoured CARS

Early War Motorcycle and Sidecar (Battle of France page 89) **Regular** **45**

Qty	Vehicle	Weapons	Type	Range	Trans	Shots	DV	Pen	Special
1	Motorcycle and sidecar (AT Rifle)	Forward-facing anti-tank rifle	Wheeled	36"	-	1	6+	+2	Recce, Turn on the spot, Extra selection Front arc

Early War Motorcycle and Sidecar (Battle of France page 89) **Regular** **35**

Qty	Vehicle	Weapons	Type	Range	Trans	Shots	DV	Pen	Special
1	Motorcycle and sidecar (LMG)	Forward-facing LMG	Wheeled	36"	-	4	6+	n/a	Recce, Turn on the spot, Extra selection Front arc

TANKS AND SP GUNS

Somua S35 (Armies of France and the Allies page 24) **Veteran** **162**

Qty	Vehicle	Weapons	Type	Range	Trans	Shots	DV	Pen	Special
1	Somua S35	Turret-mounted light anti-tank gun Co-axial MMG	Tracked	48" 36"	-	1 5	8+	+4	One-man Turret, Improved front armour (9+) HE (1") n/a

SPECIAL RULES

Assault

(p66) This weapon suffers no penalty 'to hit' when moving and shooting. In addition, infantry models armed with an assault weapon count as tough fighters (page 91). When a tough fighter scores a casualty in close quarters against infantry or artillery, it can immediately make a second damage roll.

Extra selection

You may take up to three Motorcycle and Sidecars as one selection in each reinforced platoon. A maximum of one light mortar and one anti-tank rifle may be taken in each reinforced platoon. If you take any Motorcycle and Sidecars, you may not take a different armoured car in the same platoon (except in The Phoney War selector)

Fixed

(p66) When given Advance order, fixed weapons can rotate on the spot suffering a -1 to-hit penalty. Non-artillery Fixed can move normal 12" when given Run order.

Flak

All enemy units not currently down automatically fire at the attacking aircraft if it is within their firing arc and range, regardless of whether they have already taken an action or not that turn. Flak fire does not require an action. Line of site ignored. Rolls to hit aircraft are always at a -2 penalty. Friendly flak units must test to hold their fire (page 67)

Gun shield

(p95) The die roll an enemy requires to score damage from the front arc of the gun is increased by +1. The die roll is modified by the penetration value of the weapon in the usual way. Hits from HE (both direct and indirect), flame throwers, and close quarters attacks ignore the gun shield rule.

HE (1")

(p68) PEN: +1, PIN: D2 (D3 if in building) - Infantry and artillery can go *down* to halve the hits taken

HE (2")

(p68) PEN: +2, PIN: D3 (D6 if in building) - Infantry and artillery can go *down* to halve the hits taken

Improved front armour (9+)

The relatively thick and well-sloped frontal armour has a rating of +1 giving it the same frontal value as a medium tank (9+)

Indirect fire

(p71)

One-man Turret

Must make an order test when issuing an Advance order, even if the tank is not pinned

Recce

(p118)

Tank hunters

(p91) If a tank hunter unit wins an assault and scores damage against an armoured vehicle, the effect is resolved on the Damage Result table as for a normal anti-tank penetration rather than as for superficial damage.

Team (3 men)

(p73) A Team weapon shoots at full effectiveness so long as there are at least two men to serve it. If only one man remains then the weapon suffers a -1 to hit penalty, and (p42) -1 penalty to its morale. For squad-based team weapons, loader must remain within 1" or weapon suffers the -1 to-hit penalty.

Turn on the spot

Can execute a full speed run rate 'reverse' finishing the move facing in direction of travel.

Pick List	
French Boys anti-tank rifle	1
French First Lieutenant	1
French Infantry (equipped as modeled)	1
French Infantry with Light Machine gun (requires loader)	3
French Infantry with Rifle	26
French Infantry with Rifle/VB launcher	2
French Infantry with Submachine gun	3
French Laffly S15 six-wheeled tractor	1
French Medium anti-tank gun	1
French Medium Machine gun	1
French Medium Mortar	1
French Motorcycle and sidecar (AT Rifle)	1
French Motorcycle and sidecar (LMG)	1
French NCO with Rifle	3
French NCO with Submachine gun	1
French Somua S35	1

First Lieutenant

85
POINTS

Armies of France and the Allies page 11

REGULAR

Qty	Weapons	Range	Shots	Pen	Special
1	First Lieutenant				
	with Pistol	6"	1	n/a	Assault
	with Submachine gun	12"	2	n/a	Assault
	with Rifle	24"	1	n/a	
1	Infantry (equipped as modeled)		-	-	

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Regular Infantry Section

130
POINTS

Armies of France and the Allies page 13

REGULAR

FULL STRENGTH

Qty	Weapons	Range	Shots	Pen	Special
1	NCO with Rifle	24"	1	n/a	
9	Infantry with Rifle	24"	1	n/a	
1	Infantry with Light Machine gun (requires loader)	36"	4	n/a	

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Regular Infantry Section

130
POINTS

Armies of France and the Allies page 13

REGULAR

FULL STRENGTH

Qty	Weapons	Range	Shots	Pen	Special
1	NCO with Rifle	24"	1	n/a	
9	Infantry with Rifle	24"	1	n/a	
1	Infantry with Light Machine gun (requires loader)	36"	4	n/a	

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Regular Infantry Section

150
POINTS

Armies of France and the Allies page 13

REGULAR

FULL STRENGTH

Qty	Weapons	Range	Shots	Pen	Special
1	NCO with Rifle	24"	1	n/a	
8	Infantry with Rifle	24"	1	n/a	
1	Infantry with Light Machine gun (requires loader)	36"	4	n/a	
1	Infantry with Rifle/VB launcher	6"-18"	1	HE	Indirect Fire, HE (1")

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Groupe Franc/SES/GIA Veteran Infantry Section

Armies of France and the Allies page 14

VETERAN

**107
POINTS**

Qty	Weapons	Range	Shots	Pen	Special
1	NCO with Submachine gun	12"	2	n/a	Assault
3	Infantry with Submachine gun	12"	2	n/a	Assault
	Entire squad equipped with anti-tank grenades				Tank hunters
1	Infantry with Rifle/VB launcher	6"-18"	1	HE	Indirect Fire, HE (1")

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Machine Gun team

Armies of France and the Allies page 16

REGULAR

**50
POINTS**

Qty	Weapons	Range	Shots	Pen	Special
1	Medium Machine gun	36"	5	n/a	Team (3 men), Fixed

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Boys Anti-tank Rifle team

Armies of France and the Allies page 17

REGULAR

**30
POINTS**

Qty	Weapons	Range	Shots	Pen	Special
1	Boys anti-tank rifle	36"	1	+2	

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Medium Mortar team

Armies of France and the Allies page 18

INEXPERIENCED

**35
POINTS**



WGB-FJ-24
**French Army 81mm
medium mortar team**

Painted by Big Gazza

www.warlordgames.com

Qty	Weapons	Range	Shots	Pen	Special
1	Medium Mortar	12"-60"	1	HE	Team (3 men), Fixed, Indirect fire, HE (2")

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Free Medium Anti-tank Gun

Armies of France and the Allies page 20

REGULAR

0
POINTS

Qty	Weapons	Range	Shots	Pen	Special
1	Medium anti-tank gun	60"	1	+5	Team (3 men), Gun shield, Fixed, HE (1")

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Laffly S15 six-wheeled tractor

Armies of France and the Allies page 31

REGULAR

40
POINTS

MOBILITY: Wheeled

DV
6+

TRANSPORT : 5

SPECIAL:

Tow: Light howitzer, light or medium anti-tank gun, light or heavy anti-aircraft gun

Qty	Weapons	Range	Shots	Pen	Special
1	Laffly S15 six-wheeled tractor Pintle-mounted MMG	36"	5	n/a	360 degree arc, Flak

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Early War Motorcycle and Sidecar

Battle of France page 89

REGULAR

45
POINTS

MOBILITY: Wheeled

DV
6+

TRANSPORT : -

SPECIAL: Recce, Turn on the spot, Extra selection

Qty	Weapons	Range	Shots	Pen	Special
1	Motorcycle and sidecar (AT Rifle) Forward-facing anti-tank rifle	36"	1	+2	Front arc

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Early War Motorcycle and Sidecar

Battle of France page 89

REGULAR

35
POINTS

MOBILITY: Wheeled

DV
6+

TRANSPORT : -

SPECIAL: Recce, Turn on the spot, Extra selection

Qty	Weapons	Range	Shots	Pen	Special
1	Motorcycle and sidecar (LMG) Forward-facing LMG	36"	4	n/a	Front arc

The Battle of France 1940 OWA Escalation 2023 - Rob Golder - French

Platoon #1

Somua S35

Armies of France and the Allies page 24

162
POINTS

VETERAN

MOBILITY: Tracked

DV
8+

TRANSPORT : -

SPECIAL: One-man Turret, Improved front armour (9+)

Qty	Weapons	Range	Shots	Pen	Special
1	Somua S35				
	Turret-mounted light anti-tank gun	48"	1	+4	HE (1")
	Co-axial MMG	36"	5	n/a	